

THE ADVENTURES OF
ELENA TEMPLE



A FEW YEARS AFTER NINETENGO SHUT DOWN, THEIR ASSETS WOULD BE ACQUIRED BY A NEW COMPANY CALLED NINETENGONE. THEY WOULD SOON RELEASE THE HANDHELD 'SOME TOY ADVANCED', WHICH WAS BASED ON THE TECHNOLOGY OF 'SOME TOY', BUT MORE ADVANCED... THE ADVENTURES OF ELENA TEMPLE WAS PRELOADED ON THE HANDHELD, BUT NO ROYALTIES WERE PAID TO THE DEVELOPER, AS HE HAD CEASED ANY DISTRIBUTION RIGHTS TO NINETENGO IN EXCHANGE FOR SHARES. WHEN SOME TOY ADVANCED BECAME A HUGE HIT IN PHILIPPINES, THE DEVELOPER BECAME DEPRESSED AND HIS MOM SAID: 'I TOLD YOU SO!'

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About This Content

This pack brings you three new exciting Great Mages to choose from in your fight for Arдания. Each mages comes with special faction perks.

This pack includes:

- Chief Justice: The Chief Justice of Dauros Court already passed the sentence on the United One, and now joins the ranks of the Great Mages to personally see the sentence executed.
- A powerfull leader of the Svarts, indeed.
- The old strider: An old and mysterious strider joins the race of the Great Mages for Arдания. He is not that experienced in magic, but still has a pair of aces up his sleeve as he leads his army for Planestridders to
- Tal Kalessil: the ancient dragon of magic in all his glory. Tal Kalessil is so powerfull that he actually starts the game as an incarnate ancient dragon! The downside is that you start without a city or any units, but the dragon is mighty enough to conquer other cities and make them his own!

Title: Warlock 2: Three Mighty Mages

Genre: Strategy

Developer:

Ino-Co Plus

Release Date: 21 Oct, 2014

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Minimum:

OS: Vista 64-bit, Windows 7 64-bit

Processor: Dual Core CPU with 2,66GHz clock speed or higher

Memory: 2 GB RAM

Graphics: nVidia GeForce 8600 GT or ATI Radeon HD 6570

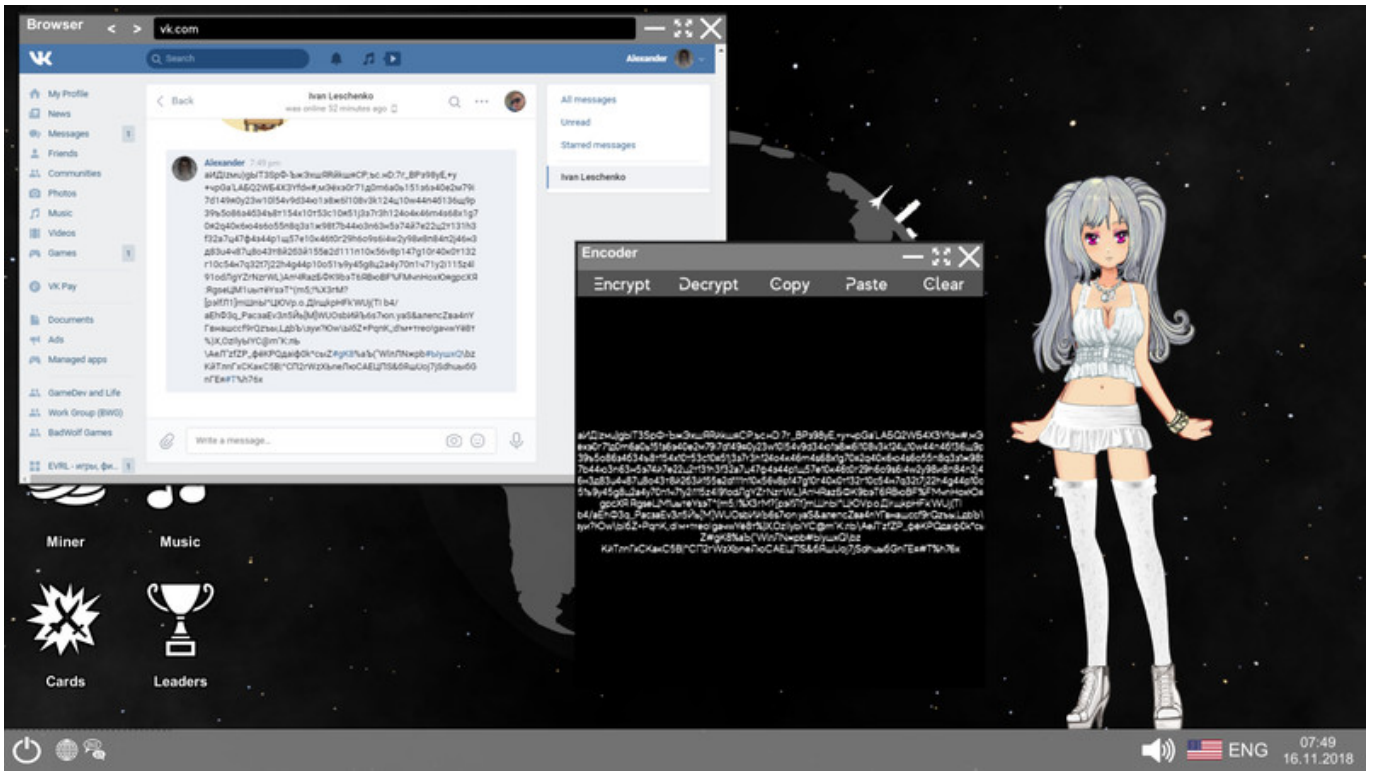
DirectX: Version 9.0c

Storage: 2 GB available space

Sound Card: 2 GB available space

English,German,Russian







Nostradamus is a point & click adventure where you (or at least your brother) are recruited to investigate a curse that is unfolding based on a quatrain written by Nostradamus himself. Nostradamus, your father, is in his late years now: old, weak, and frail. Since your brother is away, and because of the time period a woman does not seem fit to handle the task, your father sees it best to disguise you as your brother to help the queen's mother solve the mystery of people close to her dying as she is now in fear of her own life.

Being a Microids game, the gameplay is quite good with a lot of similarities to Syberia and Return to Mysterious Island. It involves a lot of detective work with very engaging puzzles. The game also provides a good foundation of early astrology and chemistry. Highly enjoyable.. Astrologaster presents a very comical and immersive narrative (based on the true story of Simon Forman), which, beneath the surface, outlines the true nature of astrology and occult practices - unpredictable, circumstantial and most times, very ironical.

The dialogue maintains a very lighthearted atmosphere, and after treating the first few clients as the doctor, Simon Forman, it becomes clear that the game doesn't take itself too seriously. It's a great game I had fun playing over the weekend and I found myself constantly laughing and turning the pages for more. Every querent is unique and the player needs to listen and figure out their personality and intentions to be able to 'predict' exactly what they need to hear. The readings you do for them actually have consequences in the scheme of things!

If you have ever read the horoscope or listened to an astrologer, you will quickly recognize the vague and unreliable style of these readings as the main reason why most people don't take this pseudoscience seriously.. Just another bad touch-screen game that someone thought would be worthwhile to port to PC. Avoid this game, and wait for a deal on the far superior Space Pirates and Zombies. This is basically Space Rangers with one button.

That'll teach me to buy a game with woman plastered all over it, like some kind of browser-based monstrosity. I really think it's some kind of law of gaming: If a product is draped with women (as sex objects, not people) all over, it will be bad. The less clothing the women have, the worse it will be. If the clothing makes no sense (eg boob chainmail) you would get more enjoyment out of your money by burning it.

I've been calling it the boobmail law, but whatever. It's my fault for buying this hot mess.. I enjoyet Dynamite Jack far more than I expected too. It was well polished, well balanced and most importantly enjoyable. Great to see an action game that isn't a shooter too.. Harder than Dark souls

Really though, this is a nice little game and if you have kids I'm sure they'd love the play it. The music is really catchy. I've ran into a couple bugs, but nothing major and I've let the devs know about them so they should be fixed soon. The drawings are really nice and they have cheeky little animations once you fill them in.

9.9/10. Excellent. Deserves its high reviews.

This is a point and click style casual adventure game, with some "use the item V shape" type hidden object scenes.

I found it entertaining and well-designed. When I was done, I wanted a sequel.

Note: there are definitely a few jump scares, and the atmosphere is creepy at times; nothing I'd classify as horror, but something to bear in mind

I liked the title song - very cool.

There were a few places with dialogue choices, but I couldn't tell if the answers mattered (except for one easy achievement). That aspect felt unfinished, somehow - as if they'd planned for more complexity, then decided against it. That said, it was nice to be able to choose my character's overall personality through those choices.

A very solid 9.5 out of 10 for me for this type of game. I still want a sequel - is there one?. not a bad game to dip in and out of tbh. It's a lot like those flash games with real easy gameplay and achievements. There's not really much to the game, but if you want some achievements and/or some trading cards for badges, this game's got it. I got mine 80% off. I suggest if you want it, get it during a sale.. This amazing DLC every one should get it this is so good :D. This is a decent platformer with fun gameplay. However, it doesn't save the state (at least for me).

The level design is really ambiguous - as you can read in other reviews there are broken levels. It is an achievement spam, so don't expect much from it.

I think this is a great VR game. Very interesting gameplay, good graphics, very beautiful moments in the game, I spent about 10 hours in this game, which is an absolute record for me in VR games, I advise everyone who has VR. Few decent games on VR comes out in our time, this is one of them.. Depends on 3rd party software to run. This would qualify it for no recommendation already but when the game is working, it's mediocre at best. The translation was just ripped from the Hong Kong localization (so expect english text wherever humanly applicable) The online is a wasteland at this point, so don't bother if you're in it for that. The singleplayer is pretty mediocre, and the arcade / story mode is brought down not only by the aforementioned english, but also some embarrassing endings. You see that 5th picture in the gallery? Imagine that but for every female character, being explained away by something very along the lines of "oh, well I guess the battle is over now, ho hum what should I do now? Disrobing sounds like a good idea--". I'll add that even for a japanese fighting games, most of the female character designs are pretty shameless in their obvious intent (my personal favorite is either the essential equivalent of the daughter of c'thulu having a permanent wedgie or the cyborg ninja having her nipples protrude through metal armor). The customization options are kind of cool on the surface, but you have to unlock colors, and you're only allowed a certain number of them. You're better off referring to Blazblue Central Fiction's modding community if you have a hard on for that sort of thing. The customization for the fights are a pretty okay idea, but they balance each other out in that most of them either are just other moves that were already on the character but worse, have no utility in the first place for the character or are not worth the difficulty of input (btw, the fact that this game at all expects dp moves in the air demonstrates how new this team was to developing these games). As a sidenote, choosing step over dash movement for any character is a straight downgrade for all of them. As for balance, its not the absolute worst, but if there were to be an online scene, you'd probably come to expect the three characters with easy to access "technically not touch of deaths, but may as well be since they also corner carry and end with hard knockdown into 50/50". It's alright with friends, but frankly there are just other fighting games which do what this game does but cheaper and / or better.

3/10 This is definitely a pass, but if its ever on sale, get it under the assumption that you'll probably have to refund immediately if you don't have the aforementioned 3rd party tech.. There's no option to stop the "suggestion" moves. It gets annoying.. Eh. Not really my cup of deckbuilder. There's only really 4-5 different types of cards and none of them do anything especially worth notice. "

- Goes in your hand when you buy it
- Draw cards
- Negate damage
- Deal damage
- Hold a card

And that's about it. Not to mention that 2 slots of the buy row are blocked out from you, so you have a pretty sparse option as to what's open in the middle row. I feel this game would flow and play much better if the core Deck was varied and colorful, like Ascension and/or Star Realms, rather than being limited to which 2 characters you happened to pick. This limits the game and makes it feel more like Dominion, which I am starkly not a fan of.

Having a solid core deck with a open buy row with each "Head Vampire" having some sort of special gimmick to them (a la the Heroes in DC Deckbuilding) would open up a lot more options. As it stands now, you're basically in a race to buy up your own faction's cards and largely ignore the middle zone unless a +Draw comes up, or you simply don't have enough cash to buy anything else. As it stands, there's way too many cards that do the exact same thing with the exact same buy cost, just the art and card name is different.. i bought this dlc but its not giving it to me

. Turtle Odyssey is one game that I really would recommend to people who want a fun but challenging game. In this game you play as a turtle who at first gets his shell taken from him. But then he finds out that something much bigger is at stake and from here you must travel across different types of terrain, fight 4 unique bosses, and all at the same time. DIE A LOT! I MEAN A LOT! This game will present you with many different types of traps that will trick you and treasures that will be hidden throughout the maps. As of enemies you will face anything from bullet shooting fish like creatures to really wierd sounding sea urchins.

Even though this game is fairly long I kind of wish that it was a bit longer and that there was a new setting for each map instead of having the same four maps repeat each other twice well the only difference the second time is that it is a bit harder.

Overall I would give this game a 4/5 since it is a great game but I wish it was a bit longer and I also wish that the maps didn't repeat.. Just starting out and i like the art work alot.

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